



## Camping Advice

Keep in mind that Alliance games are not played in a fancy hotel; you will be at a campsite, and should prepare accordingly.

The Alliance's Headquarters chapter runs its game at the Faire Play site in the Endless Mountains of northeastern Pennsylvania. Faire Play is owned by Alliance players (including this book's editor) and as such, the site is designed specifically for LARPing events. Their web page is [www.FairePlay.org](http://www.FairePlay.org). Other LARP groups also run events there.

Other Alliance chapters are, as of this writing, working to purchase their own land for their games as well.

However, most chapters rent camps for their events, and may be limited in what they can provide because of it.

In any event, no matter which chapter you attend, you should first check to find out what you will need to bring. Some sites have mattresses and some don't; some require you to bring a tent and others provide cabins; some provide a food service and some ask you to bring your own. Some have electricity available for electric blankets, and some do not even have lighting so you have to bring flashlights. Some have limited space, and you may have to timely preregister in order to get a bed.

**Food:** Even if your site provides meals, you may want to bring snack food on your own. If so, bring energy food (trail mix and fruit are good). Junk food like twinkies and potato chips will only weigh you down.

Much of the game is physically intensive, like a sport. Eat and drink accordingly, like an athlete would.

A bit of advice is to not imbibe soft drinks, despite the caffeine rush. Believe it or not, these drinks can dehydrate you in hot weather and will not aid you in any way. The best things to drink are water, juices and sports drinks like Gatorade.

**Packing:** Always pack as if it is going to be colder than it is. Bring extra blankets and long johns, because even in the summer, it can get chilly at night. It's always better to have more than enough clothing and blankets for those occasions.

Remember: "Players Need Layers." Lots of layers of clothing (and blankets at night) will keep you warmer. When making your bed, put half of your blankets under you as well as on top of you, because heat escapes in both directions. Change your underclothes before going to bed, because otherwise the sweat in your clothing may freeze and make you uncomfortable.

## Sample Packing Checklist:

- Sleeping bag / bedding / pillows / air mattress
- Lantern / light sticks / flashlight
- Toiletries
  - Toothbrush / toothpaste
  - Soap / shampoo
  - Face cloth / towels
  - Toilet paper (just in case we run out)
  - Prescription medicine / tampons
- Bug spray
- Garbage bags (also to keep things dry)
- Emergency and repair items
  - Duct tape / weapon making supplies
  - Batteries
  - Matches / lighter
  - Spare shoelaces
  - First aid kit / band aids
- Game items
  - Tags / spell books / alchemy books
  - Game money / Game items / jewelry
  - Spell packets and alchemy packets
  - Weapons
- Costume
  - Armor / Shield / Helmet
  - Jewelry
  - Make up