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Section 1: Committee Updates

This section is filled out by the chief officer from each of the Alliance LARP committees.

Rules

This month, the Rules committee finished their review of the alpha packet feedback and have consolidated any changes into the official Alliance 2.1 beta playtest packet, which has been announced and [posted on the forums](#). If you have any questions regarding the packet ahead of any playtests you may be attending, feel free to join the discussion over in the [Rules forum](#).

Technical

This month, the Technical committee worked to get the 2.1 Beta CMA live and functional for the upcoming playtest cycle.

The Technical committee is recruiting! If you have experience with Ruby/Ruby on Rails and want to get involved, email Albert at dragonstamps@alliancelarp.com.

Diversity

The Diversity team has completed the first half of the lineage packets rewrite, with the second half expected to be completed by April 15th.

Publicity

The Publicity committee has worked on 2.0 and 2.1 cheat sheets intended for new players, and plans to make them publicly available upon completion.

Design

The Design committee continues to work on generating ideas for new rituals and superior equipment. The team is very excited to see feedback and discussion of 2.1 and looks forward to this level of hype on future projects.

Documentation

The Documentation committee spent this month finishing up revisions to the 2.0 rulebook and typing/formatting the Alliance 2.1 beta packet. The team next plans to tackle the remaining information in the Player's Guide and assist in the lineage packet reworks.

The team is currently recruiting! If you'd like to get involved, email Albert at dragonstamps@alliancelarp.com.

Best Practices

The Best Practices committee has a new chief officer! Rob D. started this month and has assembled a team to begin working on upcoming projects. If you're interested in getting involved, check out Rob's [recruitment post](#).

Section 2: Chapter Updates

This section is filled out by a representative from each chapter who wishes to contribute any important updates. This month, we received updates from the following chapters:

Wisconsin

Wisconsin's Chapter Opener Fundraiser is still ongoing, donate now to help this new chapter get up on its feet and stock up on Goblin stamps in 3 (yes that's three!) chapters!

Wisconsin has officially posted its schedule for the coming season which includes three pre-season one days events and three weekend events!

Wisconsin's plot team is also now open for concepts for new PCs to be based in the game. Any interested player should check their forums for more information!"

Check out the schedule! We've updated with our date for Monster Mash

Crossroads

Check out our [YouTube channel](#)! Search for Alliance Crossroads!

Section 3: Featured Events and Conventions

There are currently no upcoming featured events or Alliance-sponsored convention attendance.

Section 4: Dragon Stamp Salaries

This section is moving locations! The aggregate of Dragon Stamp salaries awarded to national staff will instead be listed as a post on the forums, expected shortly.

Section 5: Projects in Development

This section provides some information about any national level projects which are currently in development. If you are interested in getting involved with any of these projects, please contact Albert at: dragonstamps@alliancelarp.com

The beta version of the Alliance 2.1 rules update has been released! As we transition into the playtest cycle for this new rules revision, we recommend our players read over the [beta rules packet](#) and submit any questions they have on the [rules forum](#).